



PlayStation

®

NTSC U/C

PlayStation®

BALLISTIC™



CONTENT RATED BY ESRB

SLUS-00966

"Promising to be the next addictive puzzle title."
- PSXMax

"Ballistic is dangerously addictive."
- IGN PSX



INFOGRAMES

WARNING READ BEFORE USING YOUR PlayStation® GAME CONSOLE

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS

Still pictures of images may cause permanent picture-tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large screen projection televisions. Refer to your projection TV instruction manual for more details.

HANDLING YOUR PlayStation® DISC

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other heat source.
- Be sure to take a break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping it in straight lines from the outer edge. Never use solvents or abrasives.

Contents

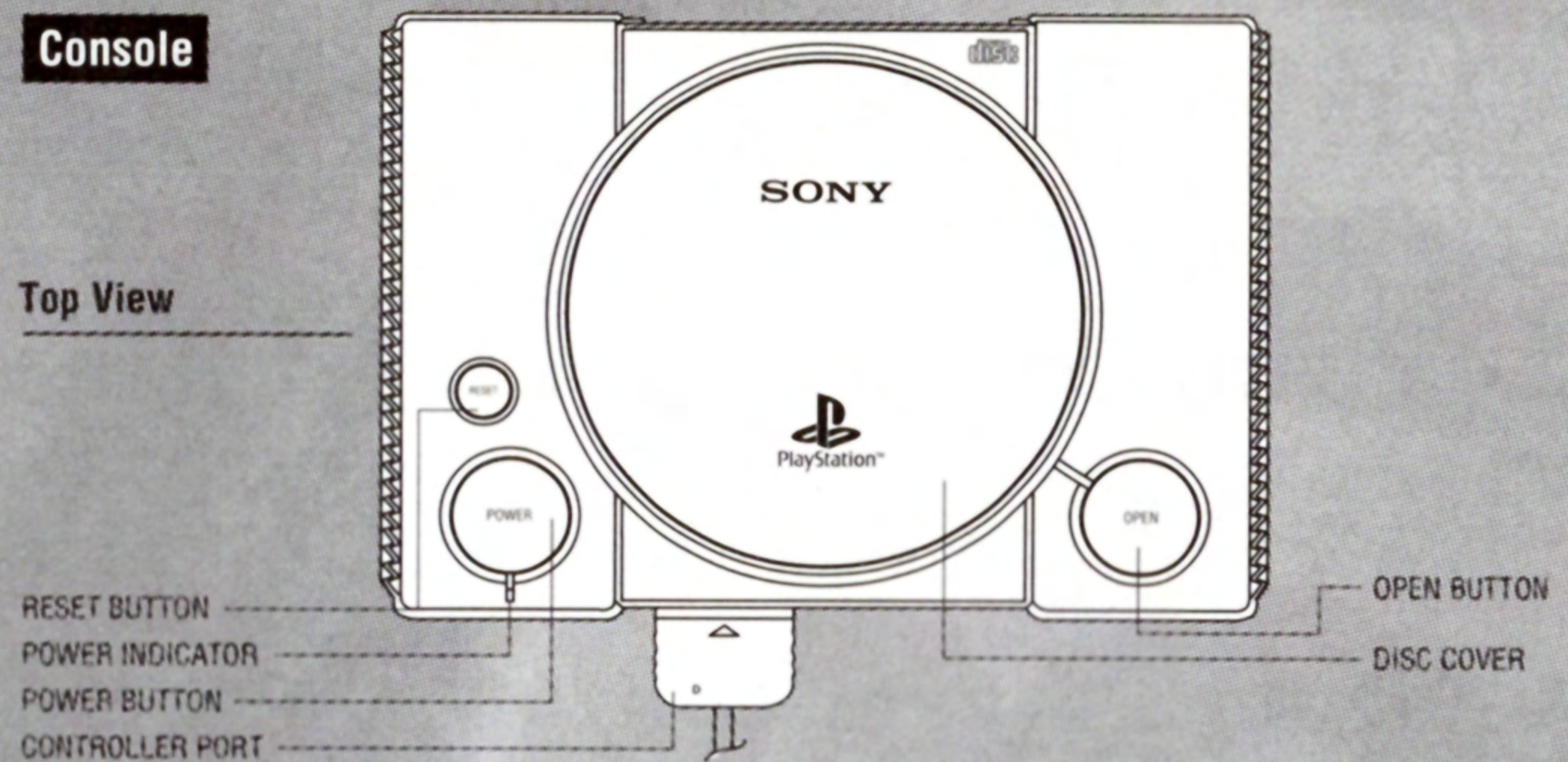
Getting Started2
Controls3
Puzzle Players Unite!4
Game Mode Select5
Panic Mode6
Stage Mode8
VS Mode10
Set Up Menu12
High Scores13
More Hints and Tips14
Credits15
Customer Service and Technical Support16

Getting Started

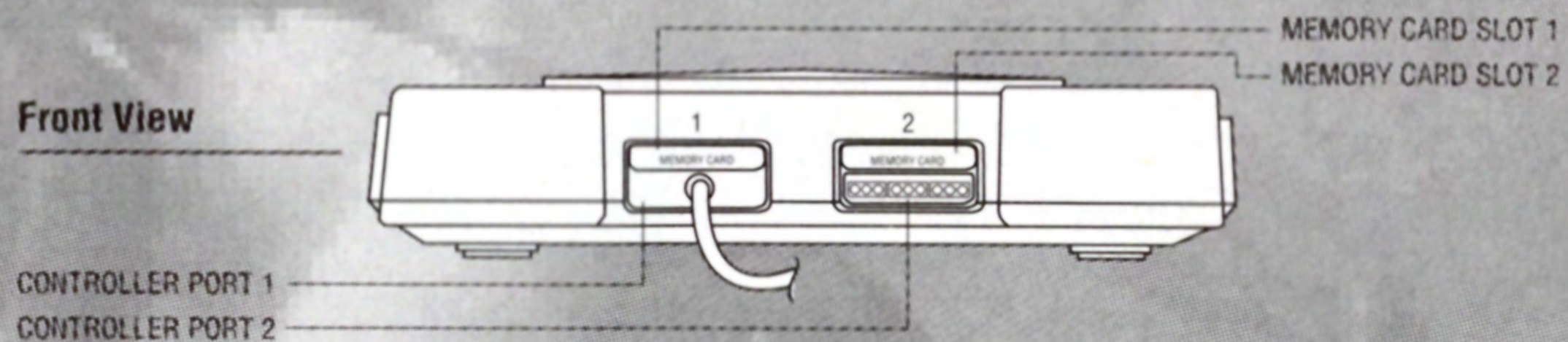
1. Set up your PlayStation® game console according to the instructions in the User's Manual.
2. Check that the Console is OFF before inserting or removing a Disc.
3. Insert the **Ballistic™** Disc and close the Disc Cover.
4. To reload a game or save a new game, insert a **Memory Card** into Memory Card Slot 1. Before starting, make sure you have enough free memory blocks available.
5. Connect your **Game Controllers** and turn on the Console using the Power Button (ON). It is recommended that you do not connect or disconnect peripherals or Memory Cards while the Console is turned on.

Console

Top View



Front View



Controls

Directional Buttons



Move cursor UP in select screens.



Move cursor DOWN in select screens.



Rotate Launcher LEFT.



Rotate Launcher RIGHT.

START

Start a game. Pause the game during play.

X Button

Shoot a ball. Select a menu option.



Puzzle Players Unite!

Welcome to **Ballistic**, the exciting new action puzzle game that everyone is talking about. It's simple to play and offers endless hours of fun. Your goal is to keep the balls from reaching the center gate. Rotate the Launcher and shoot the balls into a constantly growing string of balls. Matching 3-of-a-kind creates a "chain reaction" and makes them disappear. Combine multiple chain reactions for even more points!

Ballistic offers two exciting modes of solo play along with a VS Mode for head-to-head competition. Get ready for some addictive fun on your PlayStation game console!

Game Mode Select

After pressing START, you will be able to select one of three different games or access GAME SET UP. Use the Directional Buttons to choose an Option, then press the X Button to select it.

Panic Mode

In **Panic Mode**, you're faced with a never-ending string of balls. What stage can you reach?

Stage Mode

This is like a Panic Mode game, but with added features and short rests between levels.

VS Mode

The ultimate challenge as you go head-to-head against another player. Who is the **Ballistic** champion?

Setup

This adjusts the Game Difficulty and other Options.

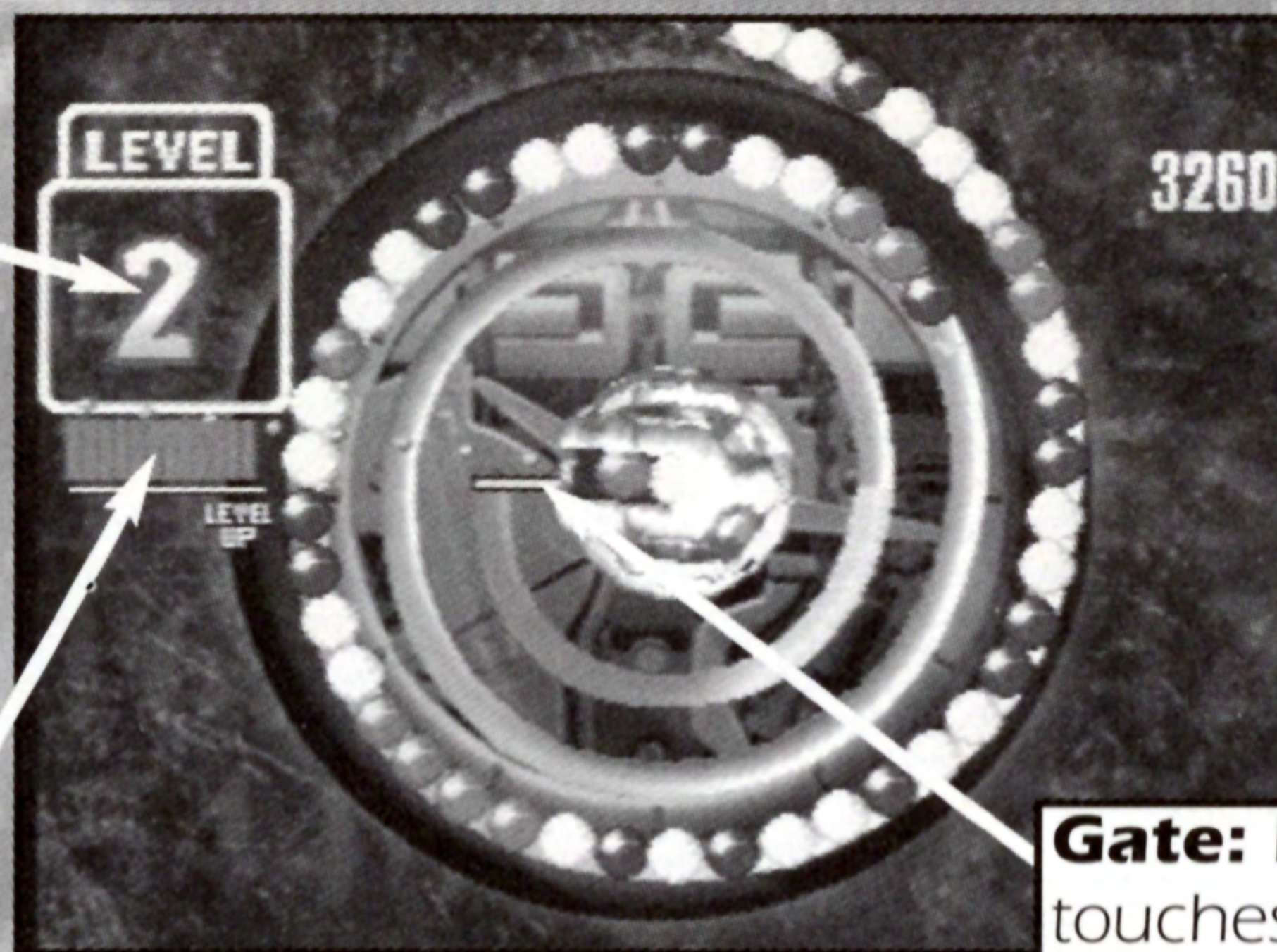
Panic Mode

In **Panic Mode**, the object is to stay alive as long as possible. The more balls eliminated, the higher the stage and final score will be. The game is over when a ball reaches the center gate. Shoot groups of two or more identically colored balls with a matching ball to remove them from the spiral. Start **multiple chain reactions** by eliminating balls that separate three or more matching balls. By planning ahead you can set up long strings of **chain reactions** and temporarily relieve pressure from the never-ending string of balls.

As you remove balls from the string, the game level will increase. Every ten levels, a Rocket will appear at the end of your string, pushing it towards the center gate. Shoot the Rocket with any ball to remove it from play. In addition, a Bomb will appear in your Launcher every ten levels. The Bomb will destroy all on-screen balls of any one color that it hits. Choose your target wisely!

When balls get too close to the center of the spiral, the gate will start to flash and a warning sound begins. If a ball touches the gate, your game is over!

Level: Current level.



Meter: The Red and Blue meter display how far you are from the next level.

Gate: If a ball touches the gate, your game is over.

Hints and Tips

- **Build your combos.** The easy shots are not always the best shots. Look to set up multiple chain reactions even if it means passing up the obvious easy shot.
- **Plan ahead!** Look at the next ball in the Launcher and plan ahead. Good planning can go a long way!



Bomb: Removes all balls of the same color it hits.



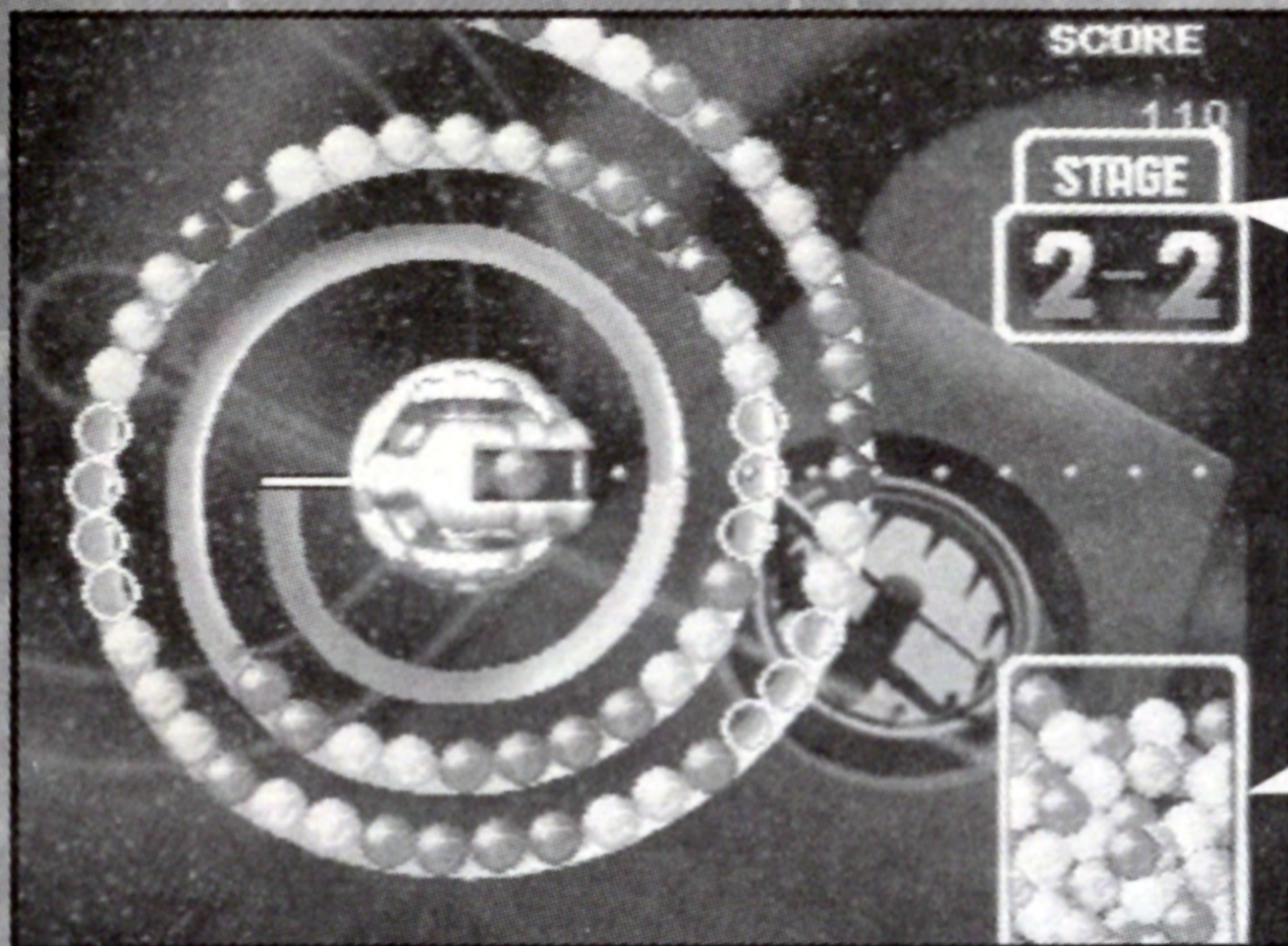
Rocket: Pushes the string of balls towards the gate. Shoot the rocket to stop it.

Stage Mode

In **Stage Mode**, your goal is to clear a finite string of balls as quickly as you can. The faster you clear the stage, the higher your time bonus will be. This bonus is multiplied by the longest string of chain reactions created in the stage. The faster and more efficiently you clear the stage, the higher your score will be.

Several power-ups and obstacles make the higher stages really exciting! In addition to the Bombs, there are Twisters that deflect your shots, Chests that hold hidden power-ups, Clocks that temporarily freeze the string... and more!

In higher stages, you'll find double ball strings, protected areas, and trick curves that add even more challenge and fun. You need to clear all the balls from the string to advance to the next stage. The picture on the next page shows a "Ball Hopper" in the lower right-hand corner. When the hopper is empty, all the balls are on the screen.

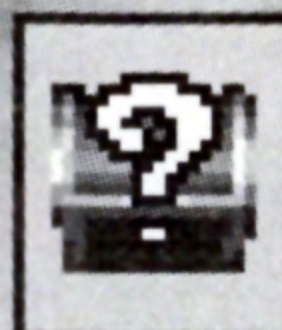


Stage & Score: Current Stage and Score.

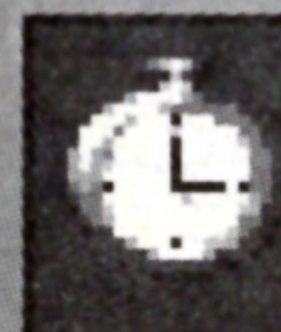
Ball Hopper: Balls to be added to the chain. When it's empty, all the balls are on the screen.



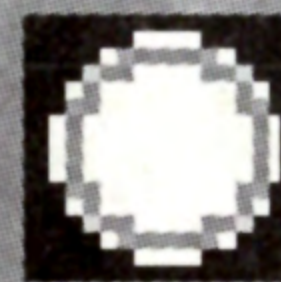
Twister: It will deflect your shot off the screen.



Chest: Hidden surprise. Shoot it once to open, a second time to activate the power-up.



Clock: Briefly freezes the chain.



Hollow Balls: Destroy their adjacent balls to eliminate these obstacles.

Power-ups are easy to use. Simply shoot to activate!

VS Mode

The **VS Mode** provides the ultimate challenge: Match your **Ballistic** skills against another player! On a split-screen, Player One uses the left half of the screen and Player Two uses the right. A special handicap feature allows each player to set individual difficulty levels. At the beginning, both players will play against the same string of balls. Either player can alter the challenge by selecting an easier or harder handicap level. This feature allows players of differing skill levels to play against each other.

There are no bombs or power-ups in this mode. You'll have to depend solely on your Ballistic skill to triumph over your opponent. However, there's a twist. As one player creates multiple chain reactions and removes balls from one screen, more balls are added to the opponent's screen! The bigger the chain reaction, the longer an opponent's chain will become!

Your goal is to stay alive until your opponent's game ends by allowing a ball to reach the center gate. Win the round by out-lasting your opponent. The best two out of three rounds wins the match.



Round Counter:

Displays the number of rounds won in the current match.

Time: How much time is left in the current round.

Split-Screen: Two players each have a string of balls.

Victory Counter: Displays the total number of rounds won by each player.

Hints and Tips

- **Shoot quickly.** Remember that the string of balls is never-ending. In a race against your opponent, don't waste time looking for the perfect shot.
- **Look for patterns.** There are multiple chain reaction patterns in the string. Find them and get a leg up on your opponent.

Set Up

Three options are available in the Set Up screen: VIBRATION, GAME LEVEL, and SAVE/LOAD.

Vibration

If you are using an analog controller featuring DUAL SHOCK®, you can set the controller to vibrate when a ball is destroyed, and when a ball touches the center gate.

Game Level

There are three difficulty settings: Easy, Medium, and Hard. The default setting is Medium.

Save

Use this option to save all game settings, unlocked bonuses, and high score information to a MEMORY CARD. Your settings will automatically be loaded from the MEMORY CARD each time you power on your PLAYSTATION® game console.

NOTE: It is recommended that you do not insert nor remove a MEMORY CARD when the console is turned on.

LOAD: Select this to load all previously saved information. This includes all the bonuses you have unlocked, your game settings, and all your high score information. Follow the on-screen instructions to load a game.

SAVE: Select this to save information. This includes all the bonuses you have unlocked, your game settings, and all your high score information. Follow the on-screen instructions to save a game.

High Scores

If you score high enough to rank in the top five, you can enter your initials. Compete to see who can rank the highest! Use the LEFT/RIGHT Directional Buttons to choose a letter, then press **X** to select it and move to the next letter. You can enter up to three initials.

More Hints and Tips

- In **Panic Mode**, watch for the Rocket and Bomb every 10 levels. If you can destroy the Rocket **before** you use the Bomb, you will earn extra points.
- Use the Bomb wisely. Sometimes, the best color to shoot isn't the one with the most balls on the screen. Consider shooting the color with the **greatest potential** for multiple chain reactions.
- Try to set up multiple chain reactions for **higher bonus multipliers** in the Stage Mode.
- If you have a **useless ball**, shoot it outside the chain if you can. You don't need to use every ball to clear a stage.
- Advanced players will want to **save the Rocket** if there are a lot of balls ahead of it. The level speed won't advance until you destroy the Rocket. Concentrate on eliminating the balls ahead of the Rocket, but don't wait too long!

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